# SAT Based Efficient Directed Test Generation Techniques

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# Outline

#### Introduction

- Model Checking Based Test Generation
- SAT-based Bounded Model Checking
  - DPLL algorithm
  - ➤ Conflict clause

#### Efficient Test Generation Approaches

- Conflict clause forwarding based approaches
- Decision ordering based techniques
- Property decomposition based methods

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# **Functional Validation of SOC Designs**



#### **Functional Validation Methods**

#### □ Simulation (Validation)

The process of gaining confidence by examining the behavior of the implementation using input/output test vectors

#### Incompleteness

verification: not possible for all input vectors

 Applicable to large designs

#### **Germal (Verification)**

 Mathematical proof that a system (implementation) behaves according to a

given set of requirements (specification)

- Complete verification
- Applied to small and critical components due to the state space explosion problem

#### **Approaches for Specification Validation**



Validation using a combination of simulation based techniques and formal methods.

## **Test Generation using Model Checking**

#### □ Model Checking (MC)

- Specification is translated to formal models, e.g., SMV
- Desired behaviors in temporal logic properties, e.g. LTL
- Property falsification leads to counterexamples (tests)

#### Test Generation

**\*** Generate a counterexample: sequence of variable assignments

**Problem:** Test generation is very costly or not applicable in many complex scenarios.

**Approach**: Exploit learning to reduce validation complexity

- Reduction of test generation time
- Enables test generation in complex scenarios

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#### **SAT-based Bounded Model Checking**

# The safety property P is valid up to cycle k iff $\Omega(k)$ is not satisfiable.

$$\Omega(k) = I(S_0) \wedge \bigwedge_{i=0}^{k-1} R(S_i, S_{i+1}) \wedge \bigvee_{i=0}^k \neg P(s_i)$$



If Ω(k) is satisfiable, then we can get an assignment which can be translated to a test.

#### **SAT Decision Procedure**

#### Given a $\varphi$ in CNF: $(x+y+z)(\neg x+y)(\neg y+z)(\neg x+\neg y+\neg z)$



# **DPLL Algorithm**

```
while (1)
   run_periodic_function();
   if( decide_next_branch() ){
       while (Implication = CONFLICT) {
             blevel = Conflict Backtrack
            if (blevel < 0)
              return UNSAT;
    } else return SAT;
```

**BCP** = Implication Number + Conflict Backtrack

Boolean Constraint Propagation (BCP) consumes up to 80% of the time and resources during SAT solving

# Implication Graph, Conflict Clause



 Conflict clause can be treated as the knowledge learned during the SAT solving. It is a restriction of the variable assignment.

# Same Property but Different Bounds



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# Same Design, Different Properties



### **Property Clustering**

Clustering properties is to exploit the structural and behavior similarity and maximize the validation reuse

#### **Property clustering methods:**

- Based on structural similarity
- Based on textual similarity
- Based on Influence (Cone of Influence)
- Based on CNF intersections

### **Identification of Common Conflict Clauses**



**Conflict Clause**  $(\neg X1 \lor X5 \lor X6 \lor \neg X7)$ **Conflict Side Clauses** Group ID Clauses 3 2  $(\neg X2 \lor X3 \lor X8)$ 1 1 1 0  $(X3 \lor \neg X7 \lor \neg X8)$ 1 0 1 0 1 1 1 1  $(X2 \lor \neg X3 \lor X6)$ (¬X3 ∨¬X4) 1 0 1 0  $(\neg X1 \lor X4 \lor X5)$ 1 1 1 0

Let  $\land$  be the bit "AND" operation.  $(0111 \land 1010 \land 1111 \land 1010 \land 1110) = 0010$ . So the conflict clause ( $\neg X1 \lor X5 \lor X6 \lor \neg X7$ ) can be reused for property 2.

# **Test Generation For A Property Cluster**

- 1. Cluster the properties based on similarity
- 2. for each cluster i, of properties
  - 1 Select base property p<sup>i</sup><sub>1</sub>, and generate CNF<sup>i</sup><sub>1</sub>
  - 2 for each  $CNF_{j}^{i}$  of  $p_{j}^{i}$  (j≠1) in cluster i
    - a) Perform name substitution on CNF<sup>i</sup><sub>i</sub>
    - b) Compute intersection INT<sup>i</sup><sub>i</sub> between CNF<sup>i</sup><sub>1</sub> and CNF<sup>i</sup><sub>i</sub>
    - c) Mark the clauses of CNF<sup>i</sup><sub>1</sub> using INT<sup>i</sup><sub>j</sub>

#### endfor

- Solve CNF<sup>i</sup><sub>1</sub> to get the conflict clauses CC<sup>i</sup><sub>1</sub> and test<sup>i</sup><sub>1</sub>
- ④ for each CNF<sup>i</sup><sub>j</sub> (j≠1)
  - a)  $CNF_{j}^{i} = CNF_{j}^{i} + Filter (CC_{j}^{i}, j)$
  - b) Solve CNF<sup>i</sup><sub>j</sub> to get test<sup>i</sup><sub>j</sub>

#### endfor

#### endfor

### **Case Study 1 : MIPS Processor**



#### **The Architecture**

**MIPS** Processor

- 20 nodes
- 24 edges
- 91 instructions

#### **MIPS Processor Results**

- The processor has five pipeline stages: fetch, decode, execute, memory and writeback.
- □ There are totally 171 properties generated.

Methods	Structure	Textual	Influence	Intersection
Num. of Clusters	16	32	27	17
zChaff (sec.) (Existing Approach)	3275.07	3266.73	3241.00	3323.34
Our Method (sec.)	957.42	879.19	754.58	751.36
Speedup	3.42	3.72	4.33	4.42

**zChaff** is a state-of-the-art SAT Solver.

#### **Case Study 2 : OSES**



#### **OSES** Results

This case study is a on-line stock exchange system. The activity diagram consists of 27 activities, 29 transitions and 18 key paths. There are totally 51 properties.

Methods	Structure	Textual	Influence	Intersection
Num. of Clusters	18	9	12	13
zChaff (sec.) (Existing Approach)	2119.16	2159.92	2311.47	2134.26
Our Method (sec.)	939.25	926.98	966.19	794.48
Speedup	2.26	2.33	2.44	2.69

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# **Decision Ordering Problem**

#### Given a $\varphi$ in CNF: $(x+y+z)(\neg x+y)(\neg y+z)(\neg x+\neg y+\neg z)$



A wise decision ordering can quickly locate the true assignment.

- Bit value ordering
- Variable Orderinig

Best decision: – x, z

### **Two Similar SAT Problems**

SAT 1

**SAT 2** 



Ordering: a, a', b, b', c, c'

Ordering: a, a', b, b', c, c'

Without Learning, 7 conflicts in SAT2.

#### Learning: Bit Value Ordering



Ordering: a, a', b, b', c, c'

Ordering: a, a', b', b, c', c

With bit value learning, 4 conflicts in SAT2.

#### Learning: Bit Value + Variable Ordering



Ordering: a, a', b, b', c, c'

Ordering: b', b, c', c, a, a'

With bit value+ variable order learning, 1 conflict in SAT2.

#### **Our method** – An Example with 3 properties



Approach: Using the statistics of the counterexamples when checking the properties in a cluster

- Count of values 

   bit value ordering
- Variance of counts of two literals 
   variable ordering

### **Case Study 1 : MIPS Processor**

# □ For each function unit (ALU, DIV, FADD and MUL) in the pipelined processor. We generate 4 properties.

Property (test)	zChaff (sec)	Clustering	Speedup (over zChaff)	Decision Ordering	Speedup (over Clustering)
ALU	23.20	23.20	1	23.20	1
P1	20.73	2.74	7.57	0.18	15.22
P2	21.33	3.01	7.09	0.15	20.07
P3	18.03	2.70	6.68	0.29	9.31
DIV	18.78	18.78	1	18.78	1
P4	23.55	2.72	8.66	0.13	20.92
P5	18.31	3.60	5.09	0.14	25.71
P6	18.11	3.72	4.87	0.18	20.67
FADD	22.90	22.90	1	22.90	1
P7	16.95	4.46	3.80	0.23	19.39
P8	18.89	2.71	6.97	0.16	16.94
P9	19.80	4.70	4.21	0.39	12.05
MUL	64.21	64.21	1	64.21	1
P10	59.15	3.36	17.60	0.24	14.00
P11	59.65	3.85	15.49	0.45	8.56
P12	73.98	6.28	11.78	0.18	34.89

### **Case Study 1 : MIPS Processor**



Test generation time is significantly improved - Drastic reduction of conflict clauses - Drastic reduction in number of implications

### **Case Study 2 : OSES**

This case study is a on-line stock exchange system. The activity diagram consists of 27 activities, 29 transitions and 18 key paths.

Cluster	Size	zChaff	Clustering	Speedup (over zChaff)	Decision Ordering	Speedup (over Clustering)		
C1	3	1.18	2.18	0.54	0.70	3.11		
C2	4	14.53	9.53	1.52	0.78	12.22		
C3	8	375.91	170.06	2.21	36.19	4.70		
C4	4	12.98	8.33	1.56	1.24	6.72		
C5	4	7.13	16.88	0.42	1.02	16.55		
C6	8	720.13	474.68	1.52	28.60	16.60		
C7	4	10.80	24.55	0.44	1.95	12.59		
C8	8	656.95	321.14	2.05	77.65	4.14		
C9	8	248.17	82.42	3.01	37.93	2.17		
Average	-	227.53	123.21	1.85	20.67	5.97		

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# Conclusion

## **Property Decomposition Techniques**





#### **Spatial Decomposition**



#### Learning from P1 can reduce the Time(P) ?

### **Temporal Decomposition**



**Cause effect relation:** 

e1→e2 e3→e4 e5→e6

Happen before relation:

e1<e3<e4 <e5<e2<e6

### **Temporal Decomposition**



 $!F(e1) \rightarrow !F(e3) \rightarrow !F(e7) \rightarrow !F(e9)$ 

### **Case Study 1: MIPS Processor**

We generated 6 complex properties based on interaction faults on various function unit (ALU, DIV, FADD and MUL), which cannot handled by temporal decomposition.

Property (test)	zChaff (sec)	Num. of Clusters	Num. of Sub-props	Spatial (sec)	Speedup
P1	127.52	3	2	49.41	2.58
P2	49.24	3	2	15.73	3.13
P3	9.18	2	1	4.99	1.84
P4	13.78	2	1	7.28	1.89
P5	31.63	3	2	12.74	2.48
P6	120.72	3	2	54.21	2.23

#### **Speedup:** 1.84-3.13 times

## **Case Study 2 : OSES**

This case study is a on-line stock exchange system. The activity diagram consists of 27 activities, 29 transitions and 18 key paths.

Property	zChaff (sec)	Bound	Num. of Sub- properties	Temporal (sec)	Speedup
P1	25.99	8	3	0.78	33.32
P2	48.99	10	4	2.69	18.21
P3	39.67	11	5	3.45	11.50
P4	247.26	11	5	22.46	11.01
P5	160.73	11	5	15.68	10.25
P6	97.54	11	4	1.56	62.53
P7	31.39	10	4	12.31	2.55
P8	161.74	11	4	12.62	12.82
P9	142.91	10	4	17.57	8.13
P10	33.77	10	4	1.76	19.19

#### **Speedup: 3-62 times**

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# Conclusion

- Validation is a major bottleneck in HW/SW designs
- This presentation discusses how to reduce the overall validation effort for directed test generation from models.
  - 1. Conflict clause forwarding and property clustering methods
  - 2. Efficient decision ordering approaches
  - 3. Property decomposition techniques
- ❑ Successfully applied on both HW/SW designs
  - Several orders of magnitude reduction in overall validation effort



# Thank you !